Well Being 183

IF randomizer for cog econ sections = 1 THEN

| vA_intro verbal analogies intro

In this survey we are going to show you several words that make up an analogy. There will be a blank word at the end of the series that completes the analogy and we would like you to type what word goes in the blank. For example, if you see the words "Cat is to Dog as Kitten is to BLANK", then you would simply enter the reply of "puppy". Some of the problems may be easy but others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is okay if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

vA1 verbal analogies A1

| Please complete the analogy. function notify() { var t1=setTimeout("confirm('Instead of | working on this longer, would you like to move on to the next item? Please click Yes (OK) or No | (Cancel)')",600); if(t1){ var t2=setTimeout("alert('Please just make a guess?')",600); | if(t2){ setTimeout("alert ("Please click next to go to the next item...",600); } } | if(!t1){ t2=setTimeout("alert('Please click next to go to the next item')",600); } } | window.onload=notify; | String

8

vA2 verbal analogies A2

| Please complete the analogy. function notify() { var t1=setTimeout("confirm('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); } window.onload=notify; | String

vA3 verbal analogies A3

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vA4 verbal analogies A4

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify; String

vA5 verbal analogies A5

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); } window.onload=notify;

String

vA6 verbal analogies A6

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

vA7 verbal analogies A7

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not

| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

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vA8 verbal analogies A8

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

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vA9 verbal analogies A9

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vA10 verbal analogies A10

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String

vA11 verbal analogies A11

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vA12 verbal analogies A12

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vA13 verbal analogies A13

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vA14 verbal analogies A14

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vA15 verbal analogies A15

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

E_intro intro to Extra questions section

For each of the following statements, please indicate how accurately each statement describes you.

| **E2** like handling a situation involving thinking I like to have the responsibility of handling a situation that requires a lot of thinking. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E4** prefer situation involving little thinking I would rather do something that requires little thought than something that is sure to challenge my thinking abilities. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate | 4 Inaccurate 5 Very inaccurate **E5** avoid situation involving thinking I try to anticipate and avoid situations where there is a likely chance I will have to think in depth about something. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E7** I only think as hard as I have to I only think as hard as I have to. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E11** enjoy problem solving tasks I really enjoy a task that involves coming up with new solutions to problems. | 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E12** dislike learning new ways to think | Learning new ways to think doesn't excite me very much. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate | 5 Very inaccurate **E13** prefer life filled with puzzles to solve I prefer my life to be filled with puzzles that I must solve. | 1 Very accurate

- 2 Accurate
- 3 Equally accurate/inaccurate
- 4 Inaccurate
- 5 Very inaccurate

E14 enjoy thinking abstractly

The notion of thinking abstractly is appealing to me.

- 1 Verv accurate
- 2 Accurate
- 3 Equally accurate/inaccurate
- 4 Inaccurate
- 5 Very inaccurate

pA Intro picture vocabulary intro

We're now going to show you several pictures and we want you to type the name of the object in the picture. For example, if we showed you a picture of any kind of CAR, you would just say the word "CAR" or "AUTO" Some of the problems may be easy but others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is OK if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

pA1 picture vocabulary A1 rooster

Please type in the name of the main object in the picture below. function notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pA2 picture vocabulary A2 Tricycle

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pA3 picture vocabulary A3 Iron

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pA5 picture vocabulary A5 carpenter

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pA6 picture vocabulary A6 film

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pA7 picture vocabulary A7 tuba

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pA8 picture vocabulary A8 turban

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| pA9 picture vocabulary A9 moped/motorcycle

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pA10 picture vocabulary A10 port hole

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pA11 picture vocabulary A11 weathervane

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| pA12 picture vocabulary A12 castanets

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pA13 picture vocabulary A13 petroglyph

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pA14 picture vocabulary A14 calipers

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| pA15 picture vocabulary A15 transom

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String

ENDIF

IF randomizer for $cog\ econ\ sections = 2\ THEN$

pA_Intro picture vocabulary intro

We're now going to show you several pictures and we want you to type the name of the object in the picture. For example, if we showed you a picture of any kind of CAR, you would just say the word "CAR" or "AUTO" Some of the problems may be easy but others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is OK if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

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Sums

| **pA4** picture vocabulary A4 Blender

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pA11 picture vocabulary A11 weathervane

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pA12 picture vocabulary A12 castanets

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pA13 picture vocabulary A13 petroglyph

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pA14 picture vocabulary A14 calipers

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pA15 picture vocabulary A15 transom

Please type in the name of the main object in the picture below. function notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

E_intro intro to Extra questions section

For each of the following statements, please indicate how accurately each statement describes you.

E2 like handling a situation involving thinking

I like to have the responsibility of handling a situation that requires a lot of thinking.

- 1 Very accurate
- 2 Accurate
- 3 Equally accurate/inaccurate
- 4 Inaccurate
- 5 Very inaccurate

E4 prefer situation involving little thinking

I would rather do something that requires little thought than something that is sure to challenge my thinking abilities.

| 1 Very accurate

```
| 2 Accurate
3 Equally accurate/inaccurate
| 4 Inaccurate
5 Very inaccurate
E5 avoid situation involving thinking
I try to anticipate and avoid situations where there is a likely chance I will have to think in
depth about something.
1 Very accurate
2 Accurate
3 Equally accurate/inaccurate
4 Inaccurate
| 5 Very inaccurate
E7 I only think as hard as I have to
I only think as hard as I have to.
| 1 Very accurate
2 Accurate
3 Equally accurate/inaccurate
4 Inaccurate
5 Very inaccurate
E11 enjoy problem solving tasks
I really enjoy a task that involves coming up with new solutions to problems.
| 1 Very accurate
2 Accurate
3 Equally accurate/inaccurate
4 Inaccurate
5 Very inaccurate
E12 dislike learning new ways to think
 Learning new ways to think doesn't excite me very much.
| 1 Very accurate
2 Accurate
3 Equally accurate/inaccurate
4 Inaccurate
 5 Very inaccurate
E13 prefer life filled with puzzles to solve
| I prefer my life to be filled with puzzles that I must solve.
| 1 Very accurate
2 Accurate
3 Equally accurate/inaccurate
4 Inaccurate
5 Very inaccurate
E14 enjoy thinking abstractly
The notion of thinking abstractly is appealing to me.
1 Very accurate
2 Accurate
3 Equally accurate/inaccurate
4 Inaccurate
| 5 Very inaccurate
```

| vA_intro verbal analogies intro

In this survey we are going to show you several words that make up an analogy. There will be a blank word at the end of the series that completes the analogy and we would like you to type what word goes in the blank. For example, if you see the words "Cat is to Dog as Kitten is to BLANK", then you would simply enter the reply of "puppy". Some of the problems may be easy but others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is okay if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

vA1 verbal analogies A1

| Please complete the analogy. function notify() { var t1=setTimeout("confirm('Instead of | working on this longer, would you like to move on to the next item? Please click Yes (OK) or No | (Cancel)')",600); if(t1){ var t2=setTimeout("alert('Please just make a guess?')",600); | if(t2){ setTimeout("alert ("Please click next to go to the next item...",600); } } | if(!t1){ t2=setTimeout("alert('Please click next to go to the next item')",600); } } | window.onload=notify;

String

vA2 verbal analogies A2

Please complete the analogy. function notify() { var t1=setTimeout("confirm('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify; String

vA3 verbal analogies A3

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify; String

vA4 verbal analogies A4

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); } window.onload=notify; | String

vA5 verbal analogies A5

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); } window.onload=notify; | String

vA6 verbal analogies A6

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vA7 verbal analogies A7

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vA8 verbal analogies A8

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); } window.onload=notify; | String

vA9 verbal analogies A9

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vA10 verbal analogies A10

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vA11 verbal analogies A11

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vA12 verbal analogies A12

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vA13 verbal analogies A13

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vA14 verbal analogies A14

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vA15 verbal analogies A15

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

ENDIF

IF randomizer for cog econ sections = 3 THEN

vB_intro verbal analogies intro

In this survey we are going to show you several words that make up an analogy. There will be a blank word at the end of the series that completes the analogy and we would like you to type what word goes in the blank. For example, if you see the words "Cat is to Dog as Kitten is to BLANK", then you would simply enter the reply of "puppy". Some of the problems may be easy but others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is okay if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

vB1 verbal analogies B1

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify; String

vB2 verbal analogies B2

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vB3 verbal analogies B3

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify; String

vB4 verbal analogies B4

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vB5 verbal analogies B5

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vB6 verbal analogies B6

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

vB7 verbal analogies B7

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vB8 verbal analogies B8

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just

| click the next button to continue.')",60000); } window.onload=notify;

String

vB9 verbal analogies B9

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB10 verbal analogies B10

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB11 verbal analogies B11

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB12 verbal analogies B12

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB13 verbal analogies B13

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB14 verbal analogies B14

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vB15 verbal analogies B15

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

E_intro intro to Extra questions section

For each of the following statements, please indicate how accurately each statement describes you.

E2 like handling a situation involving thinking

I like to have the responsibility of handling a situation that requires a lot of thinking.

- 1 Very accurate
- 2 Accurate
- 3 Equally accurate/inaccurate
- | 4 Inaccurate

5 Very inaccurate **E4** prefer situation involving little thinking I would rather do something that requires little thought than something that is sure to challenge my thinking abilities. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E5** avoid situation involving thinking I try to anticipate and avoid situations where there is a likely chance I will have to think in depth about something. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate E7 I only think as hard as I have to I only think as hard as I have to. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E11** enjoy problem solving tasks I really enjoy a task that involves coming up with new solutions to problems. | 1 Very accurate 2 Accurate | 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E12** dislike learning new ways to think Learning new ways to think doesn't excite me very much. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E13** prefer life filled with puzzles to solve I prefer my life to be filled with puzzles that I must solve. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E14** enjoy thinking abstractly The notion of thinking abstractly is appealing to me.

- | 1 Very accurate
- 2 Accurate
- 3 Equally accurate/inaccurate
- 4 Inaccurate
- 5 Very inaccurate

pB_Intro picture vocabulary intro

We're now going to show you several pictures and we want you to type the name of the object in the picture. For example, if we showed you a picture of any kind of CAR, you would just say the word "CAR" If you say FORD we will ask you to clarify your answer. Some of the problems may be easy but others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is OK if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

pB1 picture vocabulary B1 lamb

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB2 picture vocabulary B2 skier

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB3 picture vocabulary B3 doormat

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB4 picture vocabulary B4 knots

| Please type in the name of the main object in the picture below. function notify() {
| //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage() {
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
| Please click Yes (OK) or No (Cancel)'); if(t1) { //dont want to keep working on it
| setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work

on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); } window.onload=notify; String

pB5 picture vocabulary B5 tusks/elephant

Please type in the name of the main object in the picture below. function notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify;

String

pB6 picture vocabulary B6 pelican

Please type in the name of the main object in the picture below, function notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify;

String

pB7 picture vocabulary B7 trombone

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work on it more setTimeout("alert('Please just make a guess,')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pB8 picture vocabulary B8 plow

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage() { var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pB9 picture vocabulary B9 seaplane

Please type in the name of the main object in the picture below. function notify(){ //wait one minute then ask setTimeout('confirmPage()'.60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on

it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB10 picture vocabulary B10 trap/sink

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB11 picture vocabulary B11 bellows

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB12 picture vocabulary B12 pedestal/table

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB13 picture vocabulary B13 minaret/church

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB14 picture vocabulary B14 atoll/island

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to

| the next item? Please click Yes (OK) or No (Cancel)'); if(t1) { //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB15 picture vocabulary B15 epaulets/man

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

ENDIF

IF randomizer for cog econ sections = 4 THEN

pB_Intro picture vocabulary intro

We're now going to show you several pictures and we want you to type the name of the object in the picture. For example, if we showed you a picture of any kind of CAR, you would just say the word "CAR" If you say FORD we will ask you to clarify your answer. Some of the problems may be easy but others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is OK if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

pB1 picture vocabulary B1 lamb

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB2 picture vocabulary B2 skier

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB3 picture vocabulary B3 doormat

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB4 picture vocabulary B4 knots

| Please type in the name of the main object in the picture below. function notify() {
| //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage() {
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
| Please click Yes (OK) or No (Cancel)'); if(t1) { //dont want to keep working on it
| setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work
| on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds
| move to the next question setTimeout("alert('Please click Next to go to the next page.')",
| 75000); } window.onload=notify;
| String

pB5 picture vocabulary B5 tusks/elephant

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB6 picture vocabulary B6 pelican

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB7 picture vocabulary B7 trombone

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB8 picture vocabulary B8 plow

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pB9 picture vocabulary B9 seaplane

Please type in the name of the main object in the picture below. function notify(){ //wait one minute then ask setTimeout('confirmPage()'.60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pB10 picture vocabulary B10 trap/sink

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'; if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pB11 picture vocabulary B11 bellows

Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage() { var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else { //wait to work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

pB12 picture vocabulary B12 pedestal/table

Please type in the name of the main object in the picture below. function notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next page.')", 75000); } window.onload=notify; String

| pB13 picture vocabulary B13 minaret/church

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB14 picture vocabulary B14 atoll/island

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

pB15 picture vocabulary B15 epaulets/man

| Please type in the name of the main object in the picture below. function | notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function | confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); } window.onload=notify; | String

E intro intro to Extra questions section

| For each of the following statements, please indicate how accurately each statement describes you.

E2 like handling a situation involving thinking

I like to have the responsibility of handling a situation that requires a lot of thinking.

- | 1 Very accurate
- 2 Accurate
- 3 Equally accurate/inaccurate
- 4 Inaccurate
- 5 Very inaccurate

E4 prefer situation involving little thinking

I would rather do something that requires little thought than something that is sure to challenge my thinking abilities.

- 1 Very accurate
- 2 Accurate
- 3 Equally accurate/inaccurate
- 4 Inaccurate
- 5 Very inaccurate

E5 avoid situation involving thinking I try to anticipate and avoid situations where there is a likely chance I will have to think in depth about something. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E7** I only think as hard as I have to I only think as hard as I have to. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E11** enjoy problem solving tasks I really enjoy a task that involves coming up with new solutions to problems. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E12** dislike learning new ways to think Learning new ways to think doesn't excite me very much. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E13** prefer life filled with puzzles to solve I prefer my life to be filled with puzzles that I must solve. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **E14** enjoy thinking abstractly The notion of thinking abstractly is appealing to me. 1 Very accurate 2 Accurate 3 Equally accurate/inaccurate 4 Inaccurate 5 Very inaccurate **vB_intro** verbal analogies intro In this survey we are going to show you several words that make up an analogy. There will be a blank word at the end of the series that completes the analogy and we would like you to type what word goes in the blank. For example, if you see the words "Cat is to Dog as Kitten is to

| BLANK", then you would simply enter the reply of "puppy". Some of the problems may be easy but

others may be hard. Just do the best you can. There is no credit for answering quickly - it is more important to answer the item correctly, but it is okay if you do not know the answer because some of the items are intended to be very difficult. You can go on to the next item at any time. Ready to begin?

vB1 verbal analogies B1

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); } window.onload=notify; | String

vB2 verbal analogies B2

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify; String

vB3 verbal analogies B3

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

vB4 verbal analogies B4

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

vB5 verbal analogies B5

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vB6 verbal analogies B6

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB7 verbal analogies B7

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify; | String

vB8 verbal analogies B8

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify; String

vB9 verbal analogies B9

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB10 verbal analogies B10

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vB11 verbal analogies B11

Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click the next button to continue.')",60000); } window.onload=notify;

String

vB12 verbal analogies B12

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB13 verbal analogies B13

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB14 verbal analogies B14

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

vB15 verbal analogies B15

| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); } window.onload=notify;

String

ENDIF

CS 001 HOW PLEASANT INTERVIEW

Could you tell us how interesting or uninteresting you found the questions in this interview?

- 1 Very interesting
- 2 Interesting
- 3 Neither interesting nor uninteresting
- 4 Uninteresting
- 5 Very uninteresting