## Well Being 183

IF randomizer for cog econ sections $=1$ THEN
|
| vA_intro verbal analogies intro
| In this survey we are going to show you several words that make up an analogy. There will be a blank word | at the end of the series that completes the analogy and we would like you to type what word goes in the blank. | For example, if you see the words "Cat is to Dog as Kitten is to BLANK", then you would simply enter the | reply of "puppy". Some of the problems may be easy but others may be hard. Just do the best you can. There | is no credit for answering quickly - it is more important to answer the item correctly, but it is okay if you do | not know the answer because some of the items are intended to be very difficult. You can go on to the next | item at any time. Ready to begin?
| vA1 verbal analogies A1
| Please complete the analogy. function notify() \{ var t1=setTimeout("confirm('Instead of
| working on this longer, would you like to move on to the next item? Please click Yes (OK) or No
| (Cancel)')",600); if(t1)\{ var t2=setTimeout("alert('Please just make a guess?')",600);
| if(t2) \{ setTimeout("alert ("Please click next to go to the next item...",600); \} \}
| if(!t1) \{ t2=setTimeout("alert('Please click next to go to the next item')",600); \} \}
| window.onload=notify;
| String
|
| vA2 verbal analogies A2
| Please complete the analogy. function notify() \{ var t1=setTimeout("confirm('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); \} window.onload=notify;
| String
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| vA3 verbal analogies A3
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); \} window.onload=notify;
| String
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| vA4 verbal analogies A4
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); \} window.onload=notify;
| String
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| vA5 verbal analogies A5
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); \} window.onload=notify;
| String

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| vA6 verbal analogies A6
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vA7 verbal analogies A7
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vA8 verbal analogies A8
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vA9 verbal analogies A9
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify; | String
vA10 verbal analogies A10
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
vA11 verbal analogies A11
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
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vA12 verbal analogies A12
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify; | String
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vA13 verbal analogies A13
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
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vA14 verbal analogies A14
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
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| vA15 verbal analogies A15
Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
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| E_intro intro to Extra questions section
| For each of the following statements, please indicate how accurately each statement describes you.

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| E2 like handling a situation involving thinking
| l like to have the responsibility of handling a situation that requires a lot of thinking.
| 1 Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
E4 prefer situation involving little thinking
| I would rather do something that requires little thought than something that is sure to challenge
| my thinking abilities.
| Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| Inaccurate
| 5 Very inaccurate
|
| E5 avoid situation involving thinking
| I try to anticipate and avoid situations where there is a likely chance I will have to think in
| depth about something.
| 1 Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E7 I only think as hard as I have to
| I only think as hard as I have to.
| Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E11 enjoy problem solving tasks
| I really enjoy a task that involves coming up with new solutions to problems.
| Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
|12 dislike learning new ways to think
| Learning new ways to think doesn't excite me very much.
| Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E13 prefer life filled with puzzles to solve
| I prefer my life to be filled with puzzles that I must solve.
| Very accurate
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| Accurate
| Equally accurate/inaccurate
4 Inaccurate
| 5 Very inaccurate
|
| E14 enjoy thinking abstractly
| The notion of thinking abstractly is appealing to me.
| Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| pA_Intro picture vocabulary intro
We're now going to show you several pictures and we want you to type the name of the object in the
| picture. For example, if we showed you a picture of any kind of CAR, you would just say the
| word "CAR" or "AUTO" Some of the problems may be easy but others may be hard. Just
| do the best you can. There is no credit for answering quickly - it is more important to answer the
| item correctly, but it is OK if you do not know the answer because some of the items are intended
| to be very difficult. You can go on to the next item at any time. Ready to begin?
pA1 picture vocabulary A1 rooster
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
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|pA2 picture vocabulary A2 Tricycle
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
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| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
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pA3 picture vocabulary A3 Iron
| Please type in the name of the main object in the picture below. function notify(){
| //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
| Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it
| setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to work
| on it more setTimeout("alert('Please just make a guess.')",60000); //then after }15\mathrm{ seconds
| move to the next question setTimeout("alert('Please click Next to go to the next page.')",
| 75000); } } window.onload=notify;
| String
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|pA4 picture vocabulary A4 Blender
Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var t =confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
| String
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| pA5 picture vocabulary A5 carpenter
| Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var $\mathrm{t} 1=$ confirm('Instead of working on this longer, would you like to move on to the next item?
| Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
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|pA6 picture vocabulary A6 film
Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var $\mathrm{t} 1=$ confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
| String
|
pA7 picture vocabulary A7 tuba
| Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var $\mathrm{t} 1=$ confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
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| pA8 picture vocabulary A8 turban
| Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var $\mathrm{t} 1=$ confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
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pA9 picture vocabulary A9 moped/motorcycle
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
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| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
pA10 picture vocabulary A10 port hole
Please type in the name of the main object in the picture below. function notify(){
| //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
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| on it more setTimeout("alert('Please just make a guess.')",60000); //then after }15\mathrm{ seconds
| move to the next question setTimeout("alert('Please click Next to go to the next page.')",
| 75000); } } window.onload=notify;
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pA11 picture vocabulary A11 weathervane
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
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| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
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| pA12 picture vocabulary A12 castanets
| Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var \(\mathrm{t} 1=\) confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
| String
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| pA13 picture vocabulary A13 petroglyph
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage() \{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
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String
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pA14 picture vocabulary A14 calipers
| Please type in the name of the main object in the picture below. function notify(){
| //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
| Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it
| setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to work
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| move to the next question setTimeout("alert('Please click Next to go to the next page.')",
| 75000); } } window.onload=notify;
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pA15 picture vocabulary A15 transom
| Please type in the name of the main object in the picture below. function notify(){
| //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
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| 75000); } } window.onload=notify;
| String
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ENDIF
IF randomizer for cog econ sections = 2 THEN
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pA_Intro picture vocabulary intro
| We're now going to show you several pictures and we want you to type the name of the object in the
| picture. For example, if we showed you a picture of any kind of CAR, you would just say the
| word "CAR" or "AUTO" Some of the problems may be easy but others may be hard. Just
do the best you can. There is no credit for answering quickly - it is more important to answer the
| item correctly, but it is OK if you do not know the answer because some of the items are intended
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pA1 picture vocabulary A1 rooster
| Please type in the name of the main object in the picture below. function
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pA2 picture vocabulary A2 Tricycle
| Please type in the name of the main object in the picture below. function
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| seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
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| pA3 picture vocabulary A3 Iron
| Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var $\mathrm{t} 1=$ confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify; | String
pA4 picture vocabulary A4 Blender
| Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
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pA5 picture vocabulary A5 carpenter
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|pA6 picture vocabulary A6 film
Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var t1=confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
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pA7 picture vocabulary A7 tuba
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| on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds
| move to the next question setTimeout("alert('Please click Next to go to the next page.')",
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pA8 picture vocabulary A8 turban
| Please type in the name of the main object in the picture below. function notify(){
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pA9 picture vocabulary A9 moped/motorcycle
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| String
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|PA10 picture vocabulary A10 port hole
| Please type in the name of the main object in the picture below. function notify(){
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| String
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| pA11 picture vocabulary A11 weathervane
| Please type in the name of the main object in the picture below. function | notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
|
pA12 picture vocabulary A12 castanets
Please type in the name of the main object in the picture below. function notify()\{ |//wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var \(\mathrm{t} 1=\) confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it
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| setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
| String
|
pA13 picture vocabulary A13 petroglyph
| Please type in the name of the main object in the picture below. function | notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify; | String

pA14 picture vocabulary A14 calipers
Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var t1=confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify;
| String
|
| pA15 picture vocabulary A15 transom
| Please type in the name of the main object in the picture below. function notify()\{
| //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
| Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it
| setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to work
| on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds
| move to the next question setTimeout("alert('Please click Next to go to the next page.')",
| 75000); \} \} window.onload=notify;
| String
|
| E_intro intro to Extra questions section
| For each of the following statements, please indicate how accurately each statement describes you.
|
| E2 like handling a situation involving thinking
| I like to have the responsibility of handling a situation that requires a lot of thinking.
1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E4 prefer situation involving little thinking
| I would rather do something that requires little thought than something that is sure to challenge | my thinking abilities.
| 1 Very accurate

```
| Accurate
| 3 Equally accurate/inaccurate
| Inaccurate
| 5 Very inaccurate
|
| E5 avoid situation involving thinking
| I try to anticipate and avoid situations where there is a likely chance I will have to think in
| depth about something.
| Very accurate
| Accurate
| Equally accurate/inaccurate
| Inaccurate
| 5 Very inaccurate
|
E7 I only think as hard as I have to
| I only think as hard as I have to.
| Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| Inaccurate
| 5 Very inaccurate
|
E11 enjoy problem solving tasks
| I really enjoy a task that involves coming up with new solutions to problems.
| Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| Inaccurate
| 5 Very inaccurate
|
| E12 dislike learning new ways to think
| Learning new ways to think doesn't excite me very much.
| Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E13 prefer life filled with puzzles to solve
| I prefer my life to be filled with puzzles that I must solve.
| Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E14 enjoy thinking abstractly
| The notion of thinking abstractly is appealing to me.
| Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
```

| vA_intro verbal analogies intro
| In this survey we are going to show you several words that make up an analogy. There will be a | blank word at the end of the series that completes the analogy and we would like you to type what | word goes in the blank. For example, if you see the words "Cat is to Dog as Kitten is to | BLANK", then you would simply enter the reply of "puppy". Some of the problems may be easy but | others may be hard. Just do the best you can. There is no credit for answering quickly - it is | more important to answer the item correctly, but it is okay if you do not know the answer because | some of the items are intended to be very difficult. You can go on to the next item at any time.
| Ready to begin?
|
| vA1 verbal analogies A1
| Please complete the analogy. function notify() \{ var $\mathrm{t} 1=$ setTimeout("confirm('Instead of | working on this longer, would you like to move on to the next item? Please click Yes (OK) or No | (Cancel)')",600); if(t1)\{ var t2=setTimeout("alert('Please just make a guess?')",600);
| if(t2) \{ setTimeout("alert ("Please click next to go to the next item...",600); \} \}
| if(!t1) \{ t2=setTimeout("alert('Please click next to go to the next item')",600); \} \}
| window.onload=notify;
| String
|
vA2 verbal analogies A2
| Please complete the analogy. function notify() \{ var t1=setTimeout("confirm('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vA3 verbal analogies A3
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); $\}$ window.onload=notify; | String
|
| vA4 verbal analogies A4
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vA5 verbal analogies A5
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just | click the next button to continue.')",60000); $\}$ window.onload=notify;
| String
|
| vA6 verbal analogies A6
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); $\}$ window.onload=notify;
| String
|
| vA7 verbal analogies A7
Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String

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|
|A8 verbal analogies A8
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did
| not give an answer yet and 60 seconds have passed. If you do not know the answer, please just
| click the next button to continue.')",60000); } window.onload=notify;
| String
|
|A9 verbal analogies A9
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
|A10 verbal analogies A10
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
|A11 verbal analogies A11
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
|A12 verbal analogies A12
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
| vA13 verbal analogies A13
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
| vA14 verbal analogies A14
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
|A15 verbal analogies A15
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
ENDIF
```

IF randomizer for cog econ sections $=3$ THEN
|
| vB_intro verbal analogies intro
| In this survey we are going to show you several words that make up an analogy. There will be a | blank word at the end of the series that completes the analogy and we would like you to type what | word goes in the blank. For example, if you see the words "Cat is to Dog as Kitten is to | BLANK", then you would simply enter the reply of "puppy". Some of the problems may be easy but | others may be hard. Just do the best you can. There is no credit for answering quickly - it is | more important to answer the item correctly, but it is okay if you do not know the answer because | some of the items are intended to be very difficult. You can go on to the next item at any time. | Ready to begin?
vB1 verbal analogies B1
| Please complete the analogy. function notify() \{ var $\mathrm{t} 1=$ setTimeout("alert('You did
| not give an answer yet and 60 seconds have passed. If you do not know the answer, please just
| click the next button to continue.')",60000); \} window.onload=notify;
| String
|
vB2 verbal analogies B2
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB3 verbal analogies B3
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); \} window.onload=notify;
| String
| vB4 verbal analogies B4
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify; | String
|
| vB5 verbal analogies B5
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB6 verbal analogies B6
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
vB7 verbal analogies B7
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify; | String |
vB8 verbal analogies B8
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did | not give an answer yet and 60 seconds have passed. If you do not know the answer, please just
| click the next button to continue.')",60000); \} window.onload=notify;
| String
| vB9 verbal analogies B9
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB10 verbal analogies B10
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify; | String
|
| vB11 verbal analogies B11
| Please complete the analogy. function notify() \{ var $\mathrm{t} 1=$ setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB12 verbal analogies B12
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB13 verbal analogies B13
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB14 verbal analogies B14
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
vB15 verbal analogies B15
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| E_intro intro to Extra questions section
| For each of the following statements, please indicate how accurately each statement describes you. |
E2 like handling a situation involving thinking
| I like to have the responsibility of handling a situation that requires a lot of thinking.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate

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| Very inaccurate
|
E4 prefer situation involving little thinking
I would rather do something that requires little thought than something that is sure to challenge | my thinking abilities.
11 Very accurate
2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E5 avoid situation involving thinking
I try to anticipate and avoid situations where there is a likely chance I will have to think in | depth about something.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
4 Inaccurate
| 5 Very inaccurate
|
E7 I only think as hard as I have to
I I only think as hard as I have to.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E11 enjoy problem solving tasks
| I really enjoy a task that involves coming up with new solutions to problems.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E12 dislike learning new ways to think
| Learning new ways to think doesn't excite me very much.
11 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E13 prefer life filled with puzzles to solve
| I prefer my life to be filled with puzzles that I must solve.
11 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
E14 enjoy thinking abstractly
| The notion of thinking abstractly is appealing to me.
```

```
| Very accurate
| Accurate
| Equally accurate/inaccurate
4 Inaccurate
| 5 Very inaccurate
|
| pB_Intro picture vocabulary intro
| We're now going to show you several pictures and we want you to type the name of the object in the
| picture. For example, if we showed you a picture of any kind of CAR, you would just say the
| word "CAR" If you say FORD we will ask you to clarify your answer. Some of the
| problems may be easy but others may be hard. Just do the best you can. There is no credit for
| answering quickly - it is more important to answer the item correctly, but it is OK if you do not
| know the answer because some of the items are intended to be very difficult. You can go on to the
| next item at any time. Ready to begin?
pB1 picture vocabulary B1 lamb
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
|B2 picture vocabulary B2 skier
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
|P3 picture vocabulary B3 doormat
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
pB4 picture vocabulary B4 knots
Please type in the name of the main object in the picture below. function notify(){
| //wait one minute then ask setTimeout('confirmPage()',60000); } function confirmPage(){
| var t1=confirm('Instead of working on this longer, would you like to move on to the next item?
| Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on it
| setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to work
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| on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds
| move to the next question setTimeout("alert('Please click Next to go to the next page.')",
| 75000); } } window.onload=notify;
String
|PB5 picture vocabulary B5 tusks/elephant
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
pB6 picture vocabulary B6 pelican
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
pB7 picture vocabulary B7 trombone
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
pB8 picture vocabulary B8 plow
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
pB9 picture vocabulary B9 seaplane
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
```

| it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
|
pB10 picture vocabulary B10 trap/sink
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
|
| pB11 picture vocabulary B11 bellows
| Please type in the name of the main object in the picture below. function | notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage() \{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
| $\mathbf{p B 1 2}$ picture vocabulary B12 pedestal/table
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage() \{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify; | String
|
| pB13 picture vocabulary B13 minaret/church
| Please type in the name of the main object in the picture below. function | notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify; | String
$\square$
| pB14 picture vocabulary B14 atoll/island
| Please type in the name of the main object in the picture below. function | notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage() \{ var t1=confirm('Instead of working on this longer, would you like to move on to

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| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
| pB15 picture vocabulary B15 epaulets/man
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
ENDIF
IF randomizer for cog econ sections = 4 THEN
|
pB_Intro picture vocabulary intro
| We're now going to show you several pictures and we want you to type the name of the object in the
| picture. For example, if we showed you a picture of any kind of CAR, you would just say the
| word "CAR" If you say FORD we will ask you to clarify your answer. Some of the
| problems may be easy but others may be hard. Just do the best you can. There is no credit for
| answering quickly - it is more important to answer the item correctly, but it is OK if you do not
| know the answer because some of the items are intended to be very difficult. You can go on to the
| next item at any time. Ready to begin?
|PB1 picture vocabulary B1 lamb
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
|PB2 picture vocabulary B2 skier
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|B3 picture vocabulary B3 doormat
```

| Please type in the name of the main object in the picture below. function | notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
pB4 picture vocabulary B4 knots
Please type in the name of the main object in the picture below. function notify()\{ | //wait one minute then ask setTimeout('confirmPage()',60000); \} function confirmPage()\{ | var $\mathrm{t} 1=$ confirm('Instead of working on this longer, would you like to move on to the next item? | Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on it | setTimeout("alert('Please click Next to go to the next page.')", 70); \} else \{ //wait to work | on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 seconds | move to the next question setTimeout("alert('Please click Next to go to the next page.')", | 75000); \} \} window.onload=notify; | String
|
| pB5 picture vocabulary B5 tusks/elephant
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage() \{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
| pB6 picture vocabulary B6 pelican
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function
| confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
|
pB7 picture vocabulary B7 trombone
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify; | String
| pB8 picture vocabulary B8 plow
| Please type in the name of the main object in the picture below. function | notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage() \{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
| pB9 picture vocabulary B9 seaplane
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
|
| pB10 picture vocabulary B10 trap/sink
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String
|
| pB11 picture vocabulary B11 bellows
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function
| confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify; | String
|
| pB12 picture vocabulary B12 pedestal/table
| Please type in the name of the main object in the picture below. function
| notify()\{ //wait one minute then ask setTimeout('confirmPage()',60000); \} function | confirmPage()\{ var t1=confirm('Instead of working on this longer, would you like to move on to | the next item? Please click Yes (OK) or No (Cancel)'); if(t1)\{ //dont want to keep working on | it setTimeout("alert('Please click Next to go to the next page.')", 70); \} else\{ //wait to | work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15 | seconds move to the next question setTimeout("alert('Please click Next to go to the next | page.')", 75000); \} \} window.onload=notify;
| String

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|
pB13 picture vocabulary B13 minaret/church
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
|
| pB14 picture vocabulary B14 atoll/island
| Please type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
String
|
pB15 picture vocabulary B15 epaulets/man
|lease type in the name of the main object in the picture below. function
| notify(){ //wait one minute then ask setTimeout('confirmPage()',60000); } function
| confirmPage(){ var t1=confirm('Instead of working on this longer, would you like to move on to
| the next item? Please click Yes (OK) or No (Cancel)'); if(t1){ //dont want to keep working on
| it setTimeout("alert('Please click Next to go to the next page.')", 70); } else{ //wait to
| work on it more setTimeout("alert('Please just make a guess.')",60000); //then after 15
| seconds move to the next question setTimeout("alert('Please click Next to go to the next
| page.')", 75000); } } window.onload=notify;
| String
| E_intro intro to Extra questions section
| For each of the following statements, please indicate how accurately each statement describes you.
|
E E2 like handling a situation involving thinking
| I like to have the responsibility of handling a situation that requires a lot of thinking.
| Very accurate
2 Accurate
| 3 Equally accurate/inaccurate
4 Inaccurate
| 5 Very inaccurate
|
E4 prefer situation involving little thinking
| I would rather do something that requires little thought than something that is sure to challenge
my thinking abilities.
| 1 Very accurate
| Accurate
| 3 Equally accurate/inaccurate
| Inaccurate
| 5 Very inaccurate
|
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| E5 avoid situation involving thinking
| I try to anticipate and avoid situations where there is a likely chance I will have to think in | depth about something.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E7 I only think as hard as I have to
| I only think as hard as I have to.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E11 enjoy problem solving tasks
| I really enjoy a task that involves coming up with new solutions to problems.
| 1 Very accurate
$\mid 2$ Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E12 dislike learning new ways to think
| Learning new ways to think doesn't excite me very much.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E13 prefer life filled with puzzles to solve
| I prefer my life to be filled with puzzles that I must solve.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| E14 enjoy thinking abstractly
| The notion of thinking abstractly is appealing to me.
| 1 Very accurate
| 2 Accurate
| 3 Equally accurate/inaccurate
| 4 Inaccurate
| 5 Very inaccurate
|
| vB_intro verbal analogies intro
| In this survey we are going to show you several words that make up an analogy. There will be a | blank word at the end of the series that completes the analogy and we would like you to type what | word goes in the blank. For example, if you see the words "Cat is to Dog as Kitten is to
| BLANK", then you would simply enter the reply of "puppy". Some of the problems may be easy but

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| others may be hard. Just do the best you can. There is no credit for answering quickly - it is
more important to answer the item correctly, but it is okay if you do not know the answer because
| some of the items are intended to be very difficult. You can go on to the next item at any time.
Ready to begin?
|
vB1 verbal analogies B1
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did
| not give an answer yet and 60 seconds have passed. If you do not know the answer, please just
| click the next button to continue.')",60000); } window.onload=notify;
String
|
vB2 verbal analogies B2
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
String
|
|B3 verbal analogies B3
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
|B4 verbal analogies B4
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
vB5 verbal analogies B5
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
String
|
vB6 verbal analogies B6
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
String
|
vB7 verbal analogies B7
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did not
| give an answer yet and 60 seconds have passed. If you do not know the answer, please just click
| the next button to continue.')",60000); } window.onload=notify;
| String
|
vB8 verbal analogies B8
| Please complete the analogy. function notify() { var t1=setTimeout("alert('You did
| not give an answer yet and 60 seconds have passed. If you do not know the answer, please just
| click the next button to continue.')",60000); } window.onload=notify;
String
|
|B9 verbal analogies B9
```

| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB10 verbal analogies B10
| Please complete the analogy. function notify() \{ var $\mathrm{t} 1=$ setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB11 verbal analogies B11
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not I give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB12 verbal analogies B12
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
| vB13 verbal analogies B13
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
| vB14 verbal analogies B14
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify; | String
|
| vB15 verbal analogies B15
| Please complete the analogy. function notify() \{ var t1=setTimeout("alert('You did not | give an answer yet and 60 seconds have passed. If you do not know the answer, please just click | the next button to continue.')",60000); \} window.onload=notify;
| String
|
ENDIF

## CS_001 HOW PLEASANT INTERVIEW

Could you tell us how interesting or uninteresting you found the questions in this interview?
1 Very interesting
2 Interesting
3 Neither interesting nor uninteresting
4 Uninteresting
5 Very uninteresting

